[CSCI 360] Introduction to Artificial Intelligence

Spring 2022

Lectures: Wed 2:00pm-5:20pm Classroom: SAL 101 / Blackboard / Zoom / Piazza

Instructor: Bistra Dilkina **Office**: Zoom

Office Hours: Friday 1-2 E-mail: dilkina@usc.edu

TAs:

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Artificial intelligence (AI) is pervasive in today's society, spanning areas such as web search, robot planning, automatic scheduling, materials and drug discovery, medical diagnosis, machine translation, and autonomous driving among many others. AI helps provide mathematically rigorous tools to inform solving such complex real-world problems. This course will cover foundational AI principles and techniques that help these applications and include implementing some of them. The course includes machine learning, planning and search, game playing, constraint satisfaction, Markov decision processes and reinforcement learning, AI Ethics and applications.

Target Audience: The course is intended for undergraduate students in computer science or closely related disciplines, usually in the junior year. Graduate students should take CS561 rather than CS360.

Prerequisites: The courses CSCI 104L ("Data Structures and Object-Oriented Design") and CSCI 170 ("Discrete Methods in Computer Science") are necessary prerequisites, which will not be waived. Overall, the prerequisites of CSCI 360 include a solid understanding of data structures and algorithms since you will have to be able to understand algorithms and read pseudo code. You should also know the basics of probability theory, calculus (especially derivatives) and discrete mathematics. Finally, you should know how to program since the projects will be programming related. Do not take this class if you cannot program yet. Programming assignments will be in Python.

The most important prerequisite of all, however, is your interest in the class, motivation, and commitment to learning. If you are not sure whether this class is for you, come and talk to us.

Readings: Most readings will be chosen from the textbook, which is readily available from many standard online retailers, or for rent as an eTextbook.

Stuart Russell and Peter Norvig, **Artificial Intelligence: A Modern Approach** (most recent edition - currently: 4th edition), Pearson/Prentice Hall (ISBN 978-0134610993)

The authors made extensive revisions from one edition to the next one. We therefore suggest that you use the latest edition. Definitely do not use the first edition.

We will not cover all of the chapters and, from time to time, cover topics not contained in the book.

Additional material will be provided as necessary.

Lectures: Lecture attendance is highly recommended, but we understand that in the middle of the COVID pandemic, this is not always possible. Nonetheless, it is expected that you watch all lectures either live/in person or on Zoom recordings. Please do not take the course if you cannot watch the lectures. In general, the lectures are meant to summarize the readings and stress the important points. Thus, we expect you to read the corresponding part of the textbook.

Use your fellow students as a resource, e.g., by forming study groups or posting questions on the discussion forum on Piazza that the TAs and CPs/Graders monitor on a daily basis. We encourage you to participate actively on the discussion forum, by both asking and answering questions. If you need additional help, please feel free to come to our office hours. The TAs and CPs/Graders are experienced and will be able to answer all of your technical questions, including about the textbook, lectures, homework assignments, and projects.

Assignments: There will be two graded, textbook-style homework assignments, all of which are mandatory and must be done individually. They will ensure your understanding of the material mentioned during the lectures, and help you prepare for the kind of problems encountered during the exams. You are required to submit your solutions in time.

Projects: There will be four graded, programming projects, all of which must be done individually. You are required to cite all resources you relied on, including people, web pages, publications and other write-ups. You are not allowed to use code or code snippets of others (that is, that you did not write yourself), or discuss with others specifics on how to solve the projects.

Please start working on your homework assignments and projects early and hand them in early. There is a grace period of 24 hours during which time your submission will be accepted, but with a 20% penalty. After 24 hours, your submission will not be accepted.

Exams: There will be one midterm and one final, all of which are mandatory. The exam dates are listed on the schedule; **please do not take the course if you cannot attend the exams**. No makeups will be given. All exams will be comprehensive but with a focus on material not yet tested in a previous exam.

Grades: Homework assignments, projects and exams have the following weights:

Homework 1: 5%Homework 2: 5%Project 1: 10%

Project 2: 15%Project 3: 15%

• Project 4: 10%

Midterm Exam: 15%Final Exam: 25%

The instructors reserve the right to adjust the grading scale. There will always be some students who are very close to grade boundaries. There is nothing that we will do about that. Grades are based on performance, not need or personal circumstances, and the instructor does not negotiate grades. Thus, do not take CS360 (or take it at your own risk) if you need a certain grade, for example, because you are graduating or because you have been conditionally admitted.

To receive a good grade, you will need to perform well in the exams **and** the projects and homeworks. Please check the correctness of the grading and the posted scores immediately after we announce the availability of the scores. **You will need to let us know about any grading issue within 7 days of us posting the score**. After that time, we will no longer accept your requests for changes to your score. If you have a grading issue, you will need to discuss the issue first with the TAs. If you cannot reach consensus, you can appeal the grading issue to the instructor.

Academic Integrity: USC seeks to maintain an optimal learning environment. General principles of academic honesty include the concept of respect for the intellectual property of others, the expectation that individual work will be submitted unless otherwise allowed by an instructor, and the obligations both to protect one's own academic work from misuse by others as well as to avoid using another's work as one's own. All students are expected to understand and abide by these principles. We will strictly enforce the student conduct code and refer students to the Office of Student Judicial Affairs and Community Standards for further review, should there be any suspicion of academic dishonesty, and suggest that they follow the recommended sanctions in case they should find that there was academic dishonesty. We typically suggest an F as overall class grade as penalty, if asked. Scampus, the Student Guidebook, contains the student conduct code and the academic review process: https://sjacs.usc.edu/students/academic-integrity/.

Title IX: Harassment, sexual misconduct, interpersonal violence, and stalking are not tolerated by the university. All faculty and most staff are considered Responsible Employees by the university and must forward all information they receive about these types of situations to the Title IX Coordinator. The Title IX Coordinator is responsible for assisting students with supportive accommodations, including academic accommodations, as well as investigating these incidents if the reporting student wants an investigation. The Title IX office is also responsible for coordinating supportive measures for transgender and nonbinary students such as faculty notifications, and more. If you need supportive accommodations you may contact the Title IX Coordinator directly (titleix@usc.edu or 213-821-8298) without sharing any personal information with me. If you would like to speak with a confidential counselor, Relationship and Sexual Violence Prevention Services (RSVP) provides 24/7 confidential support for students (213-740-9355 (WELL); press 0 after hours).

Problems and Concerns: At some point, you will have questions. For example, you might not be able to get code to run, there might be something in the textbook that you do not understand, and so on. In this case, we encourage you to post the question on the discussion forum and see whether someone can help you. You can also post a private question that will be visible to the TAs/CPs. If this approach does not generate the desired result, then the TAs and CPs/Graders will be happy to help you in person during their office hours. TAs do answer email but, unfortunately, often will not manage to answer it on the same day. (Sometimes, they will be out of town and it will take them even longer. Also, they are typically overloaded with questions on exam days or directly before.)

It is very important to us that you voice your concerns about any aspect of the class as soon as they arise. Please send an e-mail to the instructor or during the instructor's office hour.

Tentative Schedule: The instructors may adjust this schedule during the semester

Week	Date	Topics	Readings
1	1/12	Intro to AI	Ch. 1 & 2
		Uninformed Search	Ch. 3.1–3.4
2	1/19	A* Search and Heuristics	Ch. 3.5–3.6
3	1/26	Heuristics (cont.) and Game Trees: Adversarial Search	Ch. 5.4–5.7
	1/28	Project 1 Out	
4	2/2	Game Trees: Uncertainty, and Utilities	Ch. 16.1–16.3
		CSP	Ch 6
5	2/9	CSP	Ch 6
		Markov Decision Processes I	Ch. 17.1–17.3
	2/11	Project 1 Due	
6	2/16	Markov Decision Processes II	Ch. 17.1–17.3
		Reinforcement Learning I	Ch. 22
	2/16	Homework 1 Out	
	2/18	Project 2 Out	
	2/23	Homework 1 Due	
7	2/23	Reinforcement Learning II	Ch. 22
		Midterm Exam Prep	
8	3/2	Midterm Exam	
9	3/9	Probability	Ch 12
		Bayes Nets: Representation	Ch 13.1
	3/11	Project 2 Due	CH 13.1
	0,11	Project 3 Out	
XX	3/16	USC Spring Break	
10	3/23	Bayes Nets	Ch 13.2-4
11	3/30	Bayes Nets	Ch 13.2-4
		Hidden Markov Models	Ch. 14.1–14.5
12	4/6	Mystery class	
	4/8	Project 3 Due	
13	4/13	ML: Naive Bayes	Ch. 20.1–20.2.2
		ML: Perceptron + Logistic Regression	Ch. 19.6
	4/15	Project 4 Out	
14	4/20	ML: Neural Networks	Ch. 21
	4/20	Homework 2 Out	
	4/27	Homework 2 Due	
15	4/27	Artificial Intelligence Ethics + free-form AI topics	Ch. 19.3
		Final Exam Prep + Wrap-Up	
	4/29	Project 4 Due	
	5/9	Final Exam (2pm-4pm)	

More on Project and Exam Topics:

- search (project 1: A* search with perfect information)
- adversarial search (project 2: Games minimax with alpha-beta pruning)
- decision making under uncertainty (project 3: Markov Decision Processes and Reinforcement Learning)
- machine learning (project 4)